

Julian Orrego

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Portfolio Website: www.jorrego.com

OBJECTIVE

To work in an organization where a solid background in 2D/3D modeling, strong communication skills, creativity, and high levels of enthusiasm are required.

SUMMARY OF QUALIFICATIONS

Highly motivated, creative and versatile individual with two years of professional experience in 2D/3D art and game development. Exceptionally strong written and oral communication abilities. Energetic self-starter willing to go above and beyond the call of duty to ensure that a task is completed on time and with the highest regard for quality.

WORK EXPERIENCE

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| RETROLAB
<i>IST (Institute of Simulation and Training)</i>
Lead 2D/3D Modeler/ Game Developer/Video Producer | May 2007- Present |
| Digital Media Department
<i>University Of Central Florida</i>
PC and Networking Technical Support | August 2005 – May 2007 |
| Student Government Association Computer Lab
<i>University of Central Florida</i>
Lab Assistant | January 2006 – December 2006 |
| Audio Visual Department
<i>Valencia Community College, FL</i>
A/V equipment maintenance and set up. | February 2005 – August 2005 |
| Valencia Community College Library
<i>Valencia Community College, FL</i>
Assisted in book and magazine filing and shelving | January 2004 – September 2004 |

EDUCATION

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| B.A in Digital Media
University of Central Florida, USA
G.P.A.: 3.8 | May 2007 |
| A.A. General Education
Valencia Community College, USA | May 2005 |

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COMPUTER SKILLS

Programming/ Query Languages

HTML, XML, CSS, PHP, MySQL, Action Script.

Operating Systems

DOS, Microsoft Windows 95/98/NT/2000/XP/Vista, Win CE 2000-2003, MacOSX.

Hardware

PC, Macintosh, PocketPC.

Software

Maya, Photoshop CS3, Dreamweaver CS3, Flash 8, Microsoft Office 97/2000/XP/2003, Final Cut 7, Adobe Premier, After Effects, DVD Studio Pro, After Effects, Live Type, 3D studio Max.

Game Engines

Multiverse, Forterra.

FOREIGN LANGUAGE SKILLS

Ability to read, write and converse fluently in Spanish and English.

PUBLICATIONS

NSTC Computer Training Game "VESSEL"

Navy serious game created to train new recruits about ship damage control.

Videogame article: http://www.navy.mil/search/display.asp?story_id=42541

Lunar Quest Serious game MMO

Free On-line serious game funded by the National Science Foundation with the purpose to educate high school and college students about physics.

Game Website: <http://www.lunar-quest.org>

Game download/instructions: <http://www.lunar-quest.org/play.php>

Robin Wood Johnson- Alcohol Relapse Prevention

Serious Game aimed towards alcoholics and their road to recovery with the help of games.

Please visit: [Alcohol Relapse Prevention Game 2](#)

Veteran's Society

Filmed, edited and produced non-profit DVD documentaries for the Veteran's Society.

To watch the documentaries visit : <http://www.jorrego.com/avwork.html>

ASSOCIATIONS

IGDA member.

REFERENCES

Available upon request